

# Chapter 10

(10.3, 10.5)

Higher-Order Functions  
Examples

## Higher Order Functions

A function that either takes a function as an argument or returns a function as a result

(Functions are "first-class" values)

**apply:** Applies a function to a list of arguments (iterator)

```
(apply + '(1 2 3 4))
(define x '(2 4 6 5 9 1))
(apply max x)
```

## Higher Order Functions

**map:** Returns a list which is the result of applying its first argument to each element of its second argument

```
(map odd? '(2 3 4 5 6))
(map (lambda (x) (* x x)) '(1 2 3 4 5))
(map car '((1 2) (3 4) (5 6)))
; binary ops need two lists of elements
(map + '(1 2 3 4) '(5 6 7 8))
```

## Higher Order Functions

```
(define double-any (lambda (f x)
  (f x x)))
```

```
(double-any + 10)
(double-any cons 'a)
```

## Compose

A function that takes two functions  $f$  and  $g$  as arguments and returns a new function that is the composition  $f \circ g$

```
(define compose (lambda (f g)
  (lambda (x)
    (f (g x)))))

((compose car cdr) '(1 2 3 4 5))
((compose (lambda (x) (apply + x)) cdr) '(1 2 3 4 5))
```

## Filtering Data

A filter function that takes a predicate and a list as arguments and returns a list of all elements satisfying the predicate.

```
(define filter (lambda (f x)
  (cond ((null? x) '())
        ((f (car x)) (cons (car x) (filter f (cdr x))))
        (else (filter f (cdr x)))))

(filter number? '(5 "hello" #t 9 '(1 2 3)))
(filter (lambda (x) (> x 0)) '(0 -1 3 -3 2 5 -1))
```

## Towers of Hanoi

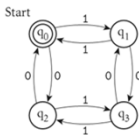
```
(define (hanoi n)
  (transfer 'A 'B 'C n)
)
(define (transfer from to via n)
  (cond
    ((= n 1) (print-move from to))
    (else (transfer from via to
                    (- n 1)))
  )
)
(define (print-move from to)
  (display "Move disk from")
  (display from)
  (display " to ")
  (display to)
  (newline)
)
; Use: (hanoi n)
```

## Example program - Simulating a DFA

```
(define simulate
  (lambda (dfa input)
    (cons (current-state dfa)
          (if (null? input)
              (if (final? dfa) 'accept) 'reject)
          (simulate (move dfa (car input)) (cdr input)))))

;; access functions for machine description:
(define current-state car)
(define transition-function cadr)
(define final-states caddr)
(define initial?
  (lambda (dfa)
    (memq (current-state dfa) (final-states dfa))))

(define move
  (lambda (dfa symbol)
    (let ((cs (current-state dfa)) (trans (transition-function dfa)))
      (list
        (if (eq? cs 'error)
            'error
            (let ((pair (assoc (list cs symbol) trans)))
              (if pair (cadr pair) 'error)))
          (if (final? dfa) 'new-start-state
              (same-transition-function dfa))
          (same-final-states dfa))))))
```



```
(define zero-one-even-dfa
  '(q0 ; start state
    ((q0 0) q2) ((q0 1) q1) ((q1 0) q3) ((q1 1) q0) ; transition fn
    ((q2 0) q0) ((q2 1) q3) ((q3 0) q1) ((q3 1) q2)
    (q0)) ; final states
```

Figure 10.2 DFA to accept all strings of zeros and ones containing an even number of each. At the bottom of the figure is a representation of the machine as a Scheme data structure, using the conventions of Figure 10.1.

```
(simulate zero-one-even-dfa '(0 1 1 0 1))
```

## Symbolic Computation

*Scheme* is excellent for symbolic computation  
Write a *differentiate* function which takes an expression and a variable as input

- Must support *addition*, *subtraction*, *multiplication*, *division*

$$\frac{d}{dx}(c) = 0$$

$$\frac{d}{dx}(x) = 1$$

$$\frac{d}{dx}(u+v) = \frac{du}{dx} + \frac{dv}{dx}$$

$$\frac{d}{dx}(u-v) = \frac{du}{dx} - \frac{dv}{dx}$$

$$\frac{d}{dx}(u \cdot v) = u \frac{dv}{dx} + v \frac{du}{dx}$$

$$\frac{d}{dx}(u/v) = \left( v \frac{du}{dx} - u \frac{dv}{dx} \right) / v^2$$

## Symbolic Differentiation

```
(define (diff x expr)
  (cond ((not (pair? expr)) (if (eq? expr x) 1 0))
        (else (let ((op (car expr))
                    (u (cadr expr))
                    (v (caddr expr)))
                  (cond ((eq? op '+) (list '+ (diff x u) (diff x v)))
                        ((eq? op '-') (list '- (diff x u) (diff x v)))
                        ((eq? op '*') (list '* (list '* u (diff x v))
                                              (list '* v (diff x u))))
                        ((eq? op '/')
                         (list '/ (list '- (list '* v (diff x u))
                                             (list '* u (diff x v)))
                               (list '* v v))))))))))
```