



Background

- Security failures
 - A failure allows unauthorized users to access resources and data.
 - This compromises integrity or confidentiality.
 - Failure prevents authorized users from accessing resources and data.
 - This is often overlooked.
- The primary goal of network infrastructure security is to allow all authorized use and deny all unauthorized use of resources.



Network Infrastructure

- More than just client computers and servers.
 - Devices
 - Media
 - Security Concerns for Transmission Media
 - Removable Media
 - Security Topologies
 - Tunneling



Devices

- Devices
 - Connect the client and servers together, and regulate the traffic between them.
 - Helps in expanding the network beyond simple client computers and servers to include other devices
- Types of Devices:
 - Workstations
 - Servers
 - Hubs
 - Switches
 - Routers
 - Wireless access points
 - VPN devices.



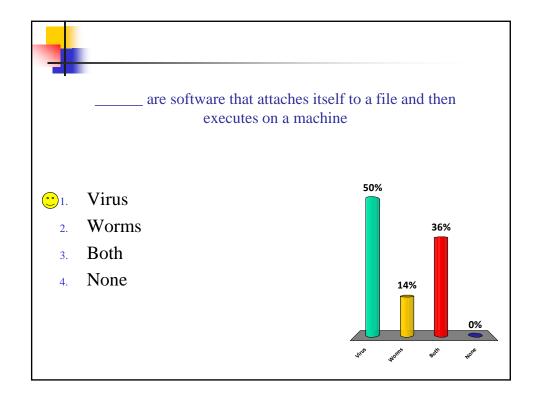
Workstation Security

- Workstations
 - The client computers in a client/server model.
 - Used everyday for tasks like e-mail, application programs, games
 - If on a network, an important part of security
- Virus
 - A piece of software that is introduced into a network and then executed on a machine.
 - Can easily spread across machines in a network.
 - For viruses, workstations are the primary mode of entry into a network.
- The two most common ways
 - Transfer of an infected file from one machine to another.
 - Floppies, CDs, or FTP. When the transferred file is executed, the virus is propagated.
 - E-mail
- Worms
 - Software that do not require a file transfer
 - Can move from machine to machine without file transfer operations



Workstations

- Increase Workstation security:
 - Remove unnecessary protocols such as Telnet, NetBIOS, and IPX.
 - Remove modems unless needed and authorized.
 - Remove all unnecessary share privileges.
 - Rename the administrator account and add a strong password.
 - Remove unnecessary user accounts.
 - Install an antivirus program and keep it up-to-date.
 - Remove or disconnect the floppy drive if not needed.
 - Ensure the presence of a firewall between the machine and the Internet.
 - Keep the OS patched and up-to-date.





Server Security

Servers

- Computers that host shared applications and data.
 - Web servers
 - Database servers
 - Email Servers
 - File servers
 - Print servers
- The key management issue behind running a secure server setup is to identify the specific needs of a server for its proper operation and enable only items necessary for those functions
- Server operating systems are more robust than a workstation system.
- Serve multiple users.



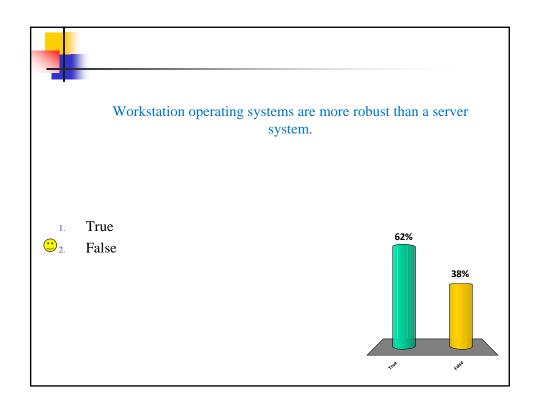
Server Security

- Key Management issues:
 - Secure server setup requires identification of specific needs of the server.
 - All other services and users should be off the system to improve the system security.
 - Remove unnecessary protocols.
 - Examples: Telnet, NetBIOS, IPX, and FTP.
 - Remove unnecessary shares.
 - Rename the administrator account.
 - Secure using a strong password.
 - Keep the OS patched and up-to-date.
 - Control physical access.
 - After a server has been built, record MD5 checksums on all crucial files.- Why??



Server Antivirus Software

- Antivirus protection on servers depends upon the use of the server.
 - Email server extensive antivirus protection
 - File server need protection
 - For servers, this type of software is most useful when users are allowed to place files on the machine.
 - Domain controller and remote access server may not require antivirus solution
 - do not allow user to place file on them





Network Interface Card (NIC)

- It is the physical connection between a computer and the network.
- Each NIC has unique code built in, called a Media Access Control (MAC) address, that is assigned by the manufacturer.
 - 48 bits long, with 24 bits representing the manufacturer and 24 bits being a serial number, guaranteeing uniqueness.
 - MAC addresses are used in the addressing and delivery of network packets to the correct machine and in a variety of security situations.
 - These addresses can be changed, or "spoofed," rather easily.
 - In fact, it is common for personal routers to clone a MAC address to allow users to use multiple devices over a network connection that expects a single MAC.



Hubs and Bridges

Hubs

- Allow multiple systems to be connected in a star configuration (Hub in the center).
 - All the connections share a single collision domain.
 - Hubs are signal conditioners that connect multiple devices to a common signal.
 - Increase in traffic causes collision
 - Insecure—all PCs connected to a hub see all of the traffic that passes through it.
- Replaced by low-cost switches

Bridges

- Also connect devices using the same protocol at the physical layer of the OSI.
- Reduce collisions by separating pieces of a network into separate collision domains.
 - Each cuts the collision problem into half.
- Have been replaced by switches

A collision occurs when two or more network devices are trying to transmit packets at the exact same time.



Switches

Switches

- Creates separate collision domains for each port.
- Can perform security functions
 - Help inspect packet headers and enforce access control lists (ACL- series of rules governing if a packet is allowed or not).
- A sniffer can only see traffic for the connected port.
- Subject to ARP poisoning and MAC flooding.

ARP poisoning:

 A device spoofs the MAC address of another device, attempting to change the ARP tables through spoofed traffic and the ARP table-update mechanism

MAC flooding

- A switch is bombarded with packets from different MAC addresses, flooding the switch table and forcing the device to respond by opening all ports and acting as a hub.
- This enables devices on other segments to sniff the traffic



Switch Administration and security

- Securing a Switch
 - Disable a port so that it cannot be used without authorization
 - Port security- A feature which allows the administrators to control which systems can send data to each of the port
 - Disable all access protocols other than a serial line, or use Secure Shell (SSH).
 - Using secure access methods limits the exposure to hackers and malicious users.
 - Maintaining secure network switches is more important than securing individual boxes.



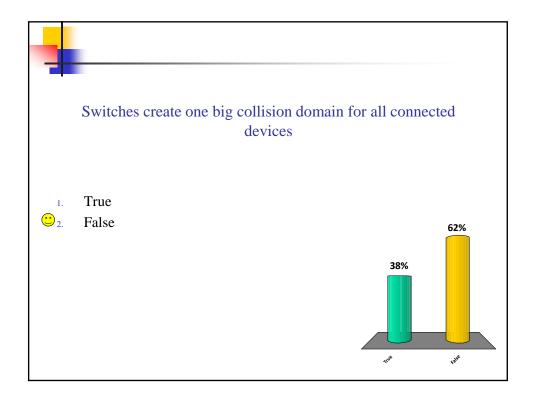
Routers

- Routers form the backbone of the Internet.
 - Traffic management devices used to connect different network segments together
 - Move traffic from network to network.
 - Forms the backbone of the Internet
 - Inspect packets from every communication as they move optimized traffic.
 - Examine each packet for destination addresses.
 - Determine where to send a packet using algorithms and tables.
 - May examine the source address and determine whether to allow a packet to pass.
 - Can also be attacked due to vulnerabilities in both SNMP and Telnet



Router Security

- A security concern of routers access to its internal functions.
 - A router may be accessed using SNMP and be programmed remotely.
 - Physical control and security of router is absolutely necessary.
 - If a router is physically accessed by a hacker, it is compromised.
 - Ensure that administrative passwords are never passed.
 - Secure mechanisms are used to access the router.
 - Default passwords are reset to strong passwords.



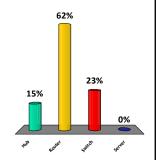


You are building a small network in the office. You will need to connect two different network segments that have different network addresses. What device will you use connect them?

1. Hub



- Router
- 3. Switch
- 4. Server

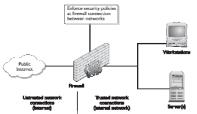




Firewalls

- A firewall is a network device hardware, software, or a combination.
- It enforces a security policy across its connections.
 - Security policy A series of rules that define what traffic is permissible and what traffic is to be blocked or denied.
 - A key to security policies the principle of least access.
 - Only allow the necessary access for a function, and block or deny all unneeded functionality.
 - For example, a web server connected to the Internet may be configured only to allow traffic on port 80 for HTTP.

A corporate connection to the Internet should pass through a firewall to block all unauthorized network traffic





How Do Firewalls Work?

- Firewalls enforce established security policies through various mechanisms, including:
 - Network Address Translation (NAT)
 - Basic packet filtering
 - Stateful packet filtering
 - Access Control Lists (ACLs)
 - Application layer proxies
- Network Address Translation (NAT)
 - Allows masking of significant amounts of information from outside the network.
 - Hide internal IP address
 - Allows an outside entity to communicate with an entity inside the firewall without knowing its address.



Firewalls contd.

- Basic packet filtering
 - Checks each packet against rules pre-defined on the firewall
 - Fairly simple, fast, and efficient
 - Doesn't detect and catch all undesired packets
- Stateful packet filtering
 - The firewall maintains the context of a conversation
 - More likely to detect and catch undesired packets
 - Due to overhead, network efficiency is reduced



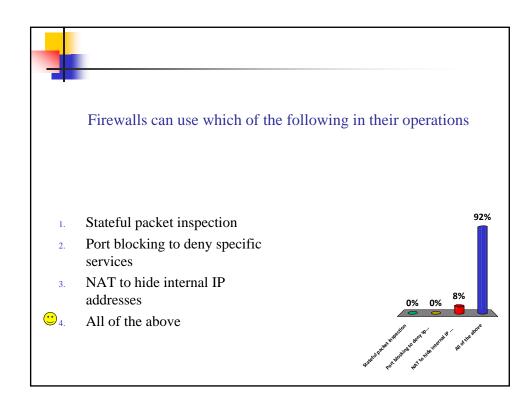
Firewalls contd.

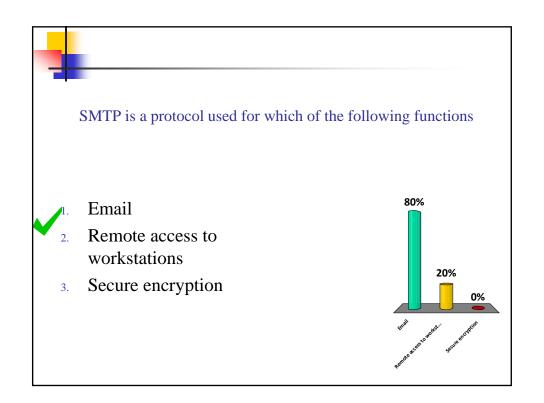
- Access Control Lists
 - Cornerstone of security in firewalls.
 - ACLs provide physical access control for electronic access.
 - Implies the list of IP addresses that have access to which ports and systems through the firewall.
- Application Layer Firewalls
 - Employ application layer proxies through which packets are not allowed to traverse the firewall,
 - But data instead flows up to an application that in turn decides what to do with it.



Best Practices for Firewalls

- All traffic from trusted network is allowed out
- Firewall device never directly accessed from public network
- Simple Mail Transport Protocol (SMTP) data allowed to pass through firewall
 - SMTP is a protocol used for email exchange
- Internet Control Message Protocol (ICMP) data denied
- When Web services offered outside firewall, HTTP traffic should be denied from reaching internal networks







Wireless

- Wireless additional security concerns.
 - No physical connection to a wireless device allows anyone within range to access the data.
 - Placing wireless devices behind a firewall stops only physically connected traffic from getting to the device.
- The point of entry from a wireless device to a wired network is a wireless access point.
 - Supports multiple concurrent devices accessing the network.
- Basic network security for connections can be performed by forcing authentication and verifying authorization.
- Wired Equivalent Privacy (WEP).
 - WEP is designed to prevent wireless sniffing of network traffic over the wireless portion of the network.



Modems

- Modem is short for modulator/demodulator.
 - Modems convert analog signals to digital and vice versa.
- DSL modem
 - Provides a direct connection between a subscriber's computer and an Internet connection at the local telephone company's switching station.
- Cable modems provide shared arrangements.
 - Other people can sniff traffic between the user and the ISP.
- DSL modems provide a direct connection.
 - Traffic cannot be sniffed between the user and the ISP.



Cable and DSL Modems

- Both cable and DSL services provide a continuous connection, which brings up the question of IP address life for a client.
 - Most services have a Dynamic Host Configuration Protocol (DHCP) to manage their address space.
- The most common security device used in cable/DSL connections is a firewall that should be installed between the cable/DSL modem and the client computers.
 - Two common methods are to install software on each client device or to use a cable/DSL router with a built-in firewall.
 - These can be combined with software for an additional level of protection.



Telecom/PBX

- Private branch exchanges (PBXs)
 - PBXs are computer-based switching equipment designed to connect telephones into the local phone system.
 - Can be compromised from the outside and used by phone hackers (phreakers) to make phone calls at the organization's expense.
 - Cause a problem when interconnected with data systems by corporate connection or rogue modems belonging to users.
 - Either case creates a path for connection to the outside data networks and the Internet.



VPN

- Provides a secure channel between users even though their signal is traveling on public networks
- Employs one of two types of encryption
 - Data encryption can be sniffed en route, but the contents cannot be read
 - Packet encryption uses tunneling and protects the data and the identities of the communicating parties
- The most common implementation of VPN is via IPsec, a protocol for IP security.
 - IPsec can be implemented in hardware, software, or a combination of both and is used to encrypt all IP traffic.



Intrusion Detection Systems

- Intrusion Detection Systems (IDS) :
 - Systems designed to detect, log, and respond to unauthorized network or host use, both in real time and after the fact
- The two categories:
 - Network-based systems
 - Host-based systems
- The two primary methods of detection:
 - Signature-based
 - Anomaly-based



Network Monitoring/Diagnostic

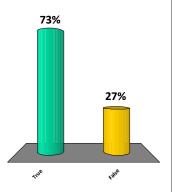
- When things start to go wrong, as in the case of a virus or worm attack, the network management become a busy and stressful place as operators attempt to return the system to full efficiency while not interrupting existing traffic
- Simple Network Management Protocol (SNMP) provides management, monitoring, and fault resolution on a network.
 - Used for remote access to network infrastructure
 - SNMP is the main standard embraced by vendors to permit interoperability.
- SNMP has holes in its implementation that should be taken into account when using it as part of a network monitoring solution.

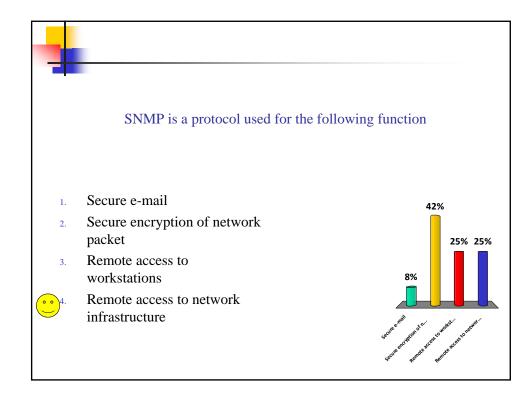


A virtual private network (VPN) is a construct used to provide Secure communication channel between users across public networks such as the Internet



- True
- 2. False







Mobile Devices

- Mobile Devices
 - Add several challenges for network administrators.
 - Can act as transmission vectors for viruses
 - Can be used to remove sensitive material offsite



Common Concerns in Device Security

Default passwords are known to hackers, and frequently left unchanged



Physical Layer- Media

- The base of communications between devices is the physical layer of the OSI model
- It is the domain of the actual connection between devices, whether by wire, fiber, or RF waves.
- Methods of Connection
 - There are four common methods of connecting equipment at the physical layer:
 - Coaxial cable
 - Twisted-pair cable
 - Fiber optics
 - Wireless



Coax

- Coaxial cable
 - Familiar as a method of connecting televisions to VCRs or to satellite or cable services.
- Has high-bandwidth and shielding capabilities
- Less prone to outside interference than other cabling methods
- Vulnerable to "vampire taps"
 - Drilling a hole through the outer part of a coax cable and connect to the central connector
 - Easy method to get access to the signal & data being transmitted





UTP/STP

- Single pairs of twisted wires reduce electrical crosstalk.
- Two types:
 - **Shielded twisted-pair (STP)** has a foil shield around pairs to reduce electromagnetic interference.
 - **Unshielded twisted-pair (UTP)** relies on the twist to eliminate interference.
- Security Concerns:
 - Ease of connection
 - Easy to splice and rogue connections for sniffing



Fiber

- The most expensive cable option
- Used as the backbone medium of the Internet and large networks
- Is the hardest cable to splice
 - Unauthorized connections are all but impossible to make.
- The high cost make it less attractive for the final mile in public networks where users are connected to the public switching systems.
 - Cable companies use coax and DSL providers use twisted-pair to handle the "last-mile" scenario.



Unguided Media

- Unguided media covers all transmission media not guided by wire, fiber, or other constraints.
 - It includes radio frequency (RF), infrared (IR), and microwave methods.
- Unguided media have one attribute in common: they are unguided and as such can travel to many machines simultaneously.
 - Security principles are even more critical, as they must assume that unauthorized users have access to the signal.



Security Concerns for Transmission Media

- Things to avoid:
 - Access to a server by an unauthorized individual
 - Access to switches and routers by an unauthorized individual
 - Access to network connections by an unauthorized individual



Physical Security Concerns

- Limiting access to physical media to avoid the use of sniffers
- Properly securing wireless networks
- Use of either authenticated firewalls or VPNs



Removable Media

- The potential loss of control of the data on the moving media.
- The risk of introducing unwanted items, such as a virus or a worm, when the media are attached back to a network.
- Hard drives
 - Portable hard drives are physically small but have large capacities.
 - They can be used with encryption technology to protect the data if the drive is lost or stolen (particularly important for laptops).
- Electronic Media
 - High capacity, but small in size.
 - Becoming ubiquitous: laptops and PCs have built-in card readers
 - Can be used to move information between machine





Network Attached Storage

- Speed of today's Ethernet networks, has made possible to manage data storage across the network.
- This has led to a type of storage known as Network Attached Storage (NAS).
 - The combination of inexpensive hard drives, fast networks, and simple application-based servers has made NAS devices in the terabyte range affordable for even home users.
- High-capacity devices are accessed via the network
- Susceptible to various attacks:
 - Sniffing of credentials
 - Brute-force attacks to access the data